

1. If it has SYSPRV, it disables mail to the SYSTEM account.
1. If it has SYSPRV, it modifies the system login command procedure to APPEAR to delete all of a user's file. (It really does nothing.)
1. The program then scans the accounts logical name table for command procedures and tries to modify the FIELD account to a known password with login form any source and all privs.
This is a primitive virus, but very effective IF it should get into a privileged account.
1. It proceeds to attempt to access other systems by picking node numbers at random.
It then used PHONE to get a list of active users on the remote system. It proceeds to irritate them by using PHONE to ring them.
1. The program then tries to access the RIGHTSLIST file and attempts to access some remote system using the users found and a list of "standard" users included with the worm.
It looks for passwords which are the same as that of the account or are blank. It records all such accounts.
1. It looks for an account that has access to SYSUAF.DAT.
1. If a priv. account is found, the program is copied to that account and started. If no priv account was found, it is copied to other accounts found on the random system.
1. As soon as it finishes with a system, it picks another random system and repeats (forever).

Response:

1. The following program will block the worm. Extract the following code and execute it. It will use minimal resources.
It create a process named NETW_BLOCK which will prevent the worm from running.

Editors note: This fix will work only with this version of the worm. Mutated worms will require modification of this code; however, this program should prevent the worm from running long enough to secure your system from the worms attacks.

```
$ Set Default SYS$MANAGER
$ Create BLOCK_WORM.COM
$ DECK/DOLLAR=END_BLOCK
$LOOP:
$ Set Process/Name=NETW_BLOCK
$ Wait 12:0
$ GoTo loop
END_BLOCK
$ Run/Input=SYS$MANAGER:BLOCK_WORM.COM/Error=NL:/Output=NL:/UIC=[1,4] -
SYS$SYSTEM:LOGINOUT
```

Editors note: This fix might only work if the worm is running as SYSTEM. An earlier post made by the CERT/CC suggested the following:

```
$ Run SYS$SYSTEM:NCP
Clear Object Task All
^Z
```

You must then edit the file SYS\$MANAGER:STARTNET.COM, and add the line

```
CLEAR OBJECT TASK ALL
```

AFTER the line which says

```
SET KNOWN OBJECTS ALL
```

This has the side-effect of disabling users from executing any command procedure via DECnet that the system manager has not defined in the DECnet permanent database.

1. Enable security auditing.
The following command turns on the MINIMUM alarms. The log is very useful in detecting the effects of the virus left by the worm. It will catch the viruses modification of the UAF. \$ Set Audit/Alarm/Enable=(ACL,Authorization,Breakin=All,Logfailure=All)
1. Check for any account with NETWORK access available for blank passwords or passwords that are the same as the username. Change them!
1. If you are running VMS V5.x, get a copy of SYS\$UPDATE:NETCONFIG_UPDATE.COM from any V5.2 system and run it.
If you are running V4.x, change the username and password for the network object "FAL".
1. If you have been infected, it will be VERY obvious.
Start checking the system for modifications to the FIELD account. Also, start scanning the system for the virus. Any file modified will contain the following line:
\$ oldsyso=f\$trnlnm("SYS\$OUTPUT")

It may be in LOTS of command procedures. Until all copies of the virus are eliminated, the FIELD account may be changed again.
1. Once you are sure all of the holes are plugged, you might kill off NETW_BLOCK. (And then again, maybe not.)

Revision History

September 17,1997 Attached Copyright Statement